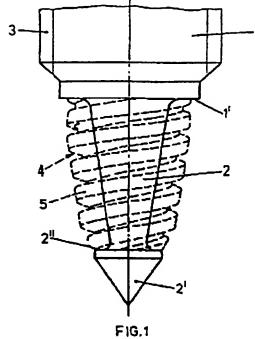
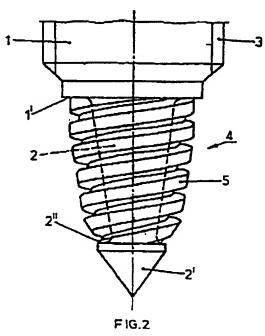


1/2





Threading 3 = Pitch P1

Threading 5 = Pitch P2

wherein

P2 > P1